

The rules which apply to the familiar Cartesian linear space may be generalized to a more exotic function vector space, such as the space of sines ($\sin(nx)$). In both spaces, any vector in the space may be constructed from a set of basis vectors. In the 3-D Cartesian position vector space, these are typically represented by $|e_1\rangle$, $|e_2\rangle$, and $|e_3\rangle$ which can be

any orthonormal set of vectors which span the space, but commonly $\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$. The set

of sines has an analogous set of basis vectors, $|e_n\rangle = \frac{1}{\sqrt{\pi}} \sin(n\theta)$. This is an infinite

dimensional basis (n can be any integer!), but again, any function can be represented as these basis vectors. [*better: as a sum over these basis vectors*]

Orthonormality isn't necessary in constructing a basis, but it is convenient.

Orthonormality is the condition that, for some vectors [*better: in the basis*] $|e_n\rangle$ and $|e_m\rangle$, $\langle e_n | e_m \rangle = \delta_{nm}$. In Cartesian space, $|e_1\rangle$ and $|e_2\rangle$ are obviously perpendicular in the above basis and $\langle e_1 | e_1 \rangle$ is, again, clearly 1.

When generalizing to a function space, though, the inner product rules become more complicated. $\langle e_n | e_m \rangle$ is now equivalent to

$$\int_0^{2\pi} dx \left(\frac{1}{\sqrt{\pi}} \sin(nx) \right)^* \left(\frac{1}{\sqrt{\pi}} \sin(mx) \right) = \begin{cases} 1 & \text{if } n = m \\ 0 & \text{if } n \neq m \end{cases}$$

and the normalization condition is

$$\int_0^{2\pi} dx |A_n \sin(nx)|^2 = 1$$

where A_n can be solved for to equal $1/\sqrt{\pi}$.

In Cartesian space, completeness is the concept that any vector in the space may be represented by a sum of the basis vectors times some constants:

$$|v\rangle = \sum_{n=1}^3 a_n |e_n\rangle,$$

similarly, in function space, a vector

$$|v\rangle = \sum_{n=1}^{\infty} b_n |e_n\rangle;$$

the only difference is the summation, to three versus to infinity, and of course the different bases.

Function space is remarkably similar to Cartesian 3-D space, except that some operations must be redefined, such as the inner product, to make sense. Dirac notation emphasizes the similarities: the inner product is still written the same way. However, when evaluating it, the difference between the two spaces become more pronounced.