

```
1 package main;
2
3 /*
4  * Author: Jon Wyrick
5  *
6  * The program runs in the directory where vasp data has been calculated and a WAVECAR file
7  * has been generated. It reads in the WAVECAR file, modifies the occupations of KS states
8  * so that they are occupied only within some specified KS energy range, and then outputs
9  * a new WAVECAR file with the specified occupations as WAVECAR.out.
10  *
11  */
12
13 //import necessary io functionality
14 import java.io.*;
15 import java.nio.*;
16
17 public class ProjectWave
18 {
19     public static void main(String[] args)
20     {
21         double eMin = 0; //lower end of energy range
22         double eMax = 0; //upper end of energy range
23         double occupation = 0; //occupation to be given to orbitals in energy range
24
25         try
26         {
27             //set the energy range and preferred occupation from the command line inputs
28             eMin = Double.valueOf(args[0]);
29             eMax = Double.valueOf(args[1]);
30             occupation = Double.valueOf(args[2]);
31
32             //swap min and max if they were input backwards
33             double tmp = eMax;
34             if (eMin > eMax)
35             {
36                 eMax = eMin;
37                 eMin = tmp;
38             }
39         }
40         catch (Exception ex)
41         {
42             //print argument specification if wrong parameters were input, and then exit
43             System.out.println("Specify energy range in arguments: E-min E-max, and
44             preferred occupation within energy range");
45             System.exit(0);
46         }
47         //the file to be read in will be WAVECAR, and the file to be out put will be called
48         WAVECAR.out
49         File f = new File("WAVECAR");
50         File fileOut = new File("WAVECAR.out");
51
52         try
53         {
54             //set up input and output streams for the 2 files respectively
55             FileInputStream in = new FileInputStream(f);
56             FileOutputStream out = new FileOutputStream(fileOut);
57
58             try
59             {
60                 //WAVECAR is binary with a little endian byte order, so bytes
61                 //will be read in using the byte buffer bIn, which are interpreted
62                 //as doubles via the double buffer dIn:
63                 ByteBuffer bIn = ByteBuffer.allocate(24); //fortran assumes an initial
64                 chunk of data of 24 bytes
65                 bIn.order(ByteOrder.LITTLE_ENDIAN);
66                 DoubleBuffer dIn = bIn.asDoubleBuffer();
67
68                 //rec is the array that stores the doubles read in from the WAVECAR
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67 // (which is a binary file of fortran records).
68 double[] rec;
69
70 // the readRecord function is defined later, but for convenience the
71 // meanings of the parameters it takes are defined here:
72 //
73 // readRecord(
74 //     number of bytes per record,
75 //     number of doubles containing data in record,
76 //     file input stream,
77 //     byte input stream,
78 //     double view of byte input stream )
79
80 // the first record contains 3 doubles (24 bytes):
81 // recordLength redefines the record length to be something much
82 // larger than 24 bytes
83 // numSpin is the number of spins
84 // precisionFlag determines what precision data values have
85 rec = readRecord(24, 3, in, bIn, dIn);
86
87 int recordLength = (int)rec[0];
88 int numSpin = (int)rec[1];
89 int precisionFlag = (int)rec[2];
90
91 // print out the information read in so far
92 System.out.println("record length: \t" + recordLength);
93 System.out.println("num spin: \t" + numSpin);
94 System.out.println("prec flag: \t" + precisionFlag);
95 System.out.println();
96
97 // with the record length redefined, we need to re-read in the file,
98 // and then go to the second record.
99 ByteBuffer bIn2 = ByteBuffer.allocate(recordLength);
100 bIn2.order(ByteOrder.LITTLE_ENDIAN);
101 DoubleBuffer dIn2 = bIn2.asDoubleBuffer();
102 FloatBuffer fIn2 = bIn2.asFloatBuffer();
103
104 in.close();
105
106 // for the output file, we copy the header, so the first record should
107 // be written as is
108 ByteBuffer bOut = ByteBuffer.allocate(recordLength);
109 bOut.order(ByteOrder.LITTLE_ENDIAN);
110 DoubleBuffer dOut = bOut.asDoubleBuffer();
111 FloatBuffer fOut = bOut.asFloatBuffer(); // floating point output to be
112 // used later
113 // some data is stored as doubles, and some as floats.
114
115 // writeRecord( bytes in the record,
116 //     record data,
117 //     file output stream,
118 //     byte output stream,
119 //     double output stream )
120 writeRecord(recordLength, rec, out, bOut, dOut);
121
122 // re-open the file
123 in = new FileInputStream(f);
124
125 // skip the first record since we already used it by performing a read
126 // and not recording it.
127 readRecord(recordLength, 0, in, bIn2, dIn2);
128
129 // now read in information on the number of k-points per band, the
130 // number of bands,
131 // and the energy cutoff.
132 rec = readRecord(recordLength, 12, in, bIn2, dIn2);
133 int numKPoints = (int)rec[0];
134 int numBands = (int)rec[1];
135 double energyCutoff = rec[2];
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131
132 //we can also read in the super cell, as is done here, though it's not
//necessary:
133 double[][] a = new double[3][3];
134 for (int i = 0; i < 3; i++)
135 {
136     for (int j = 0; j < 3; j++)
137         a[i][j] = rec[3*i + j + 3];
138 }
139
140 System.out.println("num k-points: \t" + numKPoints);
141 System.out.println("num bands: \t" + numBands);
142 System.out.println("energy cutoff: \t" + energyCutoff);
143
144 System.out.println();
145 for (int i = 0; i < 3; i++)
146     System.out.println("a" + i + ": \t" + a[i][0] + "\t" + a[i][1]
//+ "\t" + a[i][2]);
147
148
149 System.out.println();
150 System.out.println();
151
152 //copy this record to the output file
153 writeRecord(recordLength, rec, out, bOut, dOut);
154
155 //loop through each k-point, getting information about each band at
//each k-point
156 for (int kIdx = 0; kIdx < numKPoints; kIdx++)
157 {
158     rec = readRecord(recordLength, 4 + numBands*3, in, bIn2, dIn2);
159     int numPlaneWaves = (int)rec[0]; //number of plane waves used as
//a basis for each band
160     double[] k = new double[]{rec[1], rec[2], rec[3]}; //k-space
//vector of this k-point
161
162     //print the results for the first 4 k-points to see that
//everything is working
163     if (kIdx < 4)
164     {
165         System.out.println("num plane waves: " +
//numPlaneWaves);
166         System.out.println("k: \t" + k[0] + "\t" + k[1] + "\t"
//+ k[2]);
167     }
168
169     //KS energy is treated as a complex number, though it only has
//a real part
170     //there will be one KS energy for each band.
171     double[] realEnergy = new double[numBands];
172     double[] imaginaryEnergy = new double[numBands];
173
174     //bandOccupation is the occupation of any given band
175     double[] bandOccupation = new double[numBands];
176     int idx = 4; //the first 4 values were already read in above as:
//numPlaneWaves and the vector k
177
178     //loop through each band at this k-point
179     for (int i = 0; i < numBands; i++)
180     {
181         realEnergy[i] = rec[idx++];
182         imaginaryEnergy[i] = rec[idx++];
183
184         bandOccupation[i] = rec[idx];
185
186         //set bands inside of energy range to be occupied and
//bands outside range to be unoccupied
187         if ((realEnergy[i] >= eMin) && (realEnergy[i] <= eMax))
188             rec[idx] = occupation;

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189         else
190             rec[idx] = 0;
191
192         idx ++;
193     }
194
195     //for the first 4 k-points we also print out info about 4 bands
    from each,
196     //again as a check that the data is being properly read.
197     if (kIdx < 4)
198     {
199         for (int i = 0; i < 4; i ++){
200             System.out.println("Band Energy " + i + ": \t"
201                 + realEnergy[i] + " + " + imaginaryEnergy[i] +
202                 "i");
203             System.out.println("Band Occupation: " +
204                 bandOccupation[i]);
205         }
206     }
207
208     //having only modified the occupations, but otherwise left
    everything the
209     //same, we can now write the record to file.
210     writeRecord(recordLength, rec, out, bOut, dOut);
211
212     //the next set of records contain the plane wave coefficients.
    //the plane wave coefficients are stored as complex floats (one
    float for the real
213     //part and one float for the imaginary part).
214     float[][] realCoefficients = new float[numBands]
    [numPlaneWaves];
215     float[][] imaginaryCoefficients = new float[numBands]
    [numPlaneWaves];
216
217     //loop through each band and get the plane wave coefficients
218     for (int bandIdx = 0; bandIdx < numBands; bandIdx ++){
219         float[] recF = readRecordF(recordLength,
220             numPlaneWaves*2, in, bIn2, fIn2);
221         int idxF = 0;
222         for (int i = 0; i < numPlaneWaves; i ++){
223             realCoefficients[bandIdx][i] = recF[idxF++];
224             imaginaryCoefficients[bandIdx][i] =
225             recF[idxF++];
226         }
227
228         //then write the record of coefficients unchanged.
229         writeRecordF(recordLength, recF, out, bOut, fOut);
230     }
231
232     //print out example coefficients for the 1st 4 k-points to see
    that everything
233     //read fine.
234     if (kIdx < 4)
235     {
236         System.out.println();
237         for (int i = 0; i < 4; i ++){
238             System.out.println("Band " + i);
239             for (int j = 0; j < 4; j ++){
240                 System.out.println(" " +
241                     realCoefficients[i][j] + " + " +
242                     imaginaryCoefficients[i][j] + "i");
243             }
244         }
    }
```

```
245         catch (Exception ex)
246         {
247             ex.printStackTrace();
248         }
249
250         out.close();
251         in.close();
252     }
253     catch (Exception e)
254     {
255         e.printStackTrace();
256     }
257 }
258
259 //read in specified number of bytes and turn them into some number of doubles
260 public static double[] readRecord(int recSize, int numDoubles, InputStream in, ByteBuffer bIn,
DoubleBuffer dIn)
261 {
262     double[] rec = new double[numDoubles];
263
264     try
265     {
266         bIn.position(0);
267         for (int byteNum = 0; byteNum < recSize; byteNum++)
268             bIn.put((byte)in.read());
269
270         dIn.position(0);
271         for (int doubleNum = 0; doubleNum < numDoubles; doubleNum++)
272             rec[doubleNum] = dIn.get();
273     }
274     catch (Exception ex)
275     {
276         ex.printStackTrace();
277     }
278
279     return rec;
280 }
281
282 //read in specified number of bytes and turn them into some number of floats
283 public static float[] readRecordF(int recSize, int numFloats, InputStream in, ByteBuffer bIn,
FloatBuffer fIn)
284 {
285     float[] rec = new float[numFloats];
286
287     try
288     {
289         bIn.position(0);
290         for (int byteNum = 0; byteNum < recSize; byteNum++)
291             bIn.put((byte)in.read());
292
293         fIn.position(0);
294         for (int floatNum = 0; floatNum < numFloats; floatNum++)
295             rec[floatNum] = fIn.get();
296     }
297     catch (Exception ex)
298     {
299         ex.printStackTrace();
300     }
301
302     return rec;
303 }
304
305 //convert an array of doubles into records of bytes
306 public static void writeRecord(int recSize, double[] rec, OutputStream out, ByteBuffer bOut,
DoubleBuffer dOut)
307 {
308     int numDoubles = rec.length;
309
310     try
```

```
311     {
312         bOut.position(0);
313         for (int byteNum = 0; byteNum < recSize; byteNum ++){
314             bOut.put((byte)0);
315
316             dOut.position(0);
317             for (int doubleNum = 0; doubleNum < numDoubles; doubleNum ++){
318                 dOut.put(rec[doubleNum]);
319
320             out.write(bOut.array());
321         }
322     catch (Exception ex)
323     {
324         ex.printStackTrace();
325     }
326 }
327
328 //convert an array of floats into records of bytes
329 public static void writeRecordF(int recSize, float[] rec, OutputStream out, ByteBuffer bOut,
FloatBuffer fOut)
330 {
331     int numFloats = rec.length;
332
333     try
334     {
335         bOut.position(0);
336         for (int byteNum = 0; byteNum < recSize; byteNum ++){
337             bOut.put((byte)0);
338
339             fOut.position(0);
340             for (int floatNum = 0; floatNum < numFloats; floatNum ++){
341                 fOut.put(rec[floatNum]);
342
343             out.write(bOut.array());
344         }
345     catch (Exception ex)
346     {
347         ex.printStackTrace();
348     }
349 }
350 }
351 }
```